

Fig. 6. ID plot of ship 10001 after the second round of operator-imposed assignment constraints.

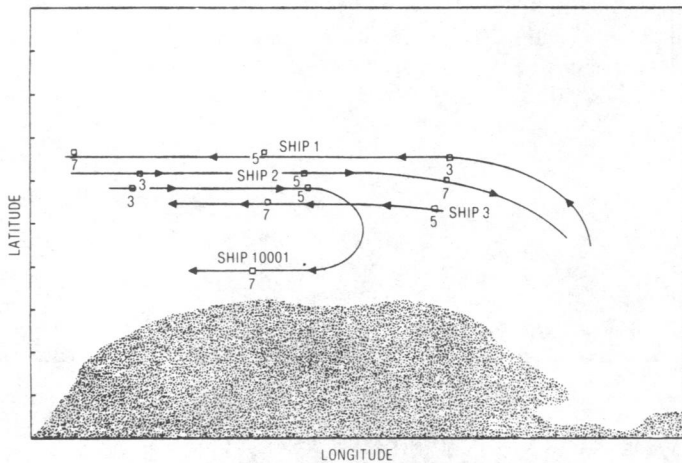


Fig. 7. Actual ship movements.

of the two last sighted locations. The true trajectories are shown in Fig. 7 where it can be seen that ship 10001 did, in fact, turn toward the coast.

#### IV. CONCLUDING REMARKS

The procedure of ship identification from DF sightings has been oversimplified in this discussion. Often DF sightings are not completely identified but, instead, contain only ship class information. The interactive technique still applies, but additional identification and display flexibility must be provided.

Any additional information contained in the sightings can be used to discriminate among radar and DF sightings. Factors such as measured heading and visual ID will permit further automatic reduction of the  $P$  and  $Q$  matrices.

It is also possible to automate some of the more routine manual functions. However, experience has shown that better results are obtained by having a human operator resolve ambiguous situations arising from sparse data.

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### A Threshold Selection Method from Gray-Level Histograms

NOBUYUKI OTSU

**Abstract**—A nonparametric and unsupervised method of automatic threshold selection for picture segmentation is presented. An optimal threshold is selected by the discriminant criterion, namely, so as to maximize the separability of the resultant classes in gray levels. The procedure is very simple, utilizing only the zeroth- and the first-order cumulative moments of the gray-level histogram. It is straightforward to extend the method to multithreshold problems. Several experimental results are also presented to support the validity of the method.

#### I. INTRODUCTION

It is important in picture processing to select an adequate threshold of gray level for extracting objects from their background. A variety of techniques have been proposed in this regard. In an ideal case, the histogram has a deep and sharp valley between two peaks representing objects and background, respectively, so that the threshold can be chosen at the bottom of this valley [1]. However, for most real pictures, it is often difficult to detect the valley bottom precisely, especially in such cases as when the valley is flat and broad, imbued with noise, or when the two peaks are extremely unequal in height, often producing no traceable valley. There have been some techniques proposed in order to overcome these difficulties. They are, for example, the valley sharpening technique [2], which restricts the histogram to the pixels with large absolute values of derivative (Laplacian or gradient), and the difference histogram method [3], which selects the threshold at the gray level with the maximal amount of difference. These utilize information concerning neighboring pixels (or edges) in the original picture to modify the histogram so as to make it useful for thresholding. Another class of methods deals directly with the gray-level histogram by parametric techniques. For example, the histogram is approximated in the least square sense by a sum of Gaussian distributions, and statistical decision procedures are applied [4]. However, such a method requires considerably tedious and sometimes unstable calculations. Moreover, in many cases, the Gaussian distributions turn out to be a meager approximation of the real modes.

In any event, no "goodness" of threshold has been evaluated in

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most of the methods so far proposed. This would imply that it could be the right way of deriving an optimal thresholding method to establish an appropriate criterion for evaluating the “goodness” of threshold from a more general standpoint.

In this correspondence, our discussion will be confined to the elementary case of threshold selection where only the gray-level histogram suffices without other *a priori* knowledge. It is not only important as a standard technique in picture processing, but also essential for unsupervised decision problems in pattern recognition. A new method is proposed from the viewpoint of discriminant analysis; it directly approaches the feasibility of evaluating the “goodness” of threshold and automatically selecting an optimal threshold.

## II. FORMULATION

Let the pixels of a given picture be represented in  $L$  gray levels  $[1, 2, \dots, L]$ . The number of pixels at level  $i$  is denoted by  $n_i$  and the total number of pixels by  $N = n_1 + n_2 + \dots + n_L$ . In order to simplify the discussion, the gray-level histogram is normalized and regarded as a probability distribution:

$$p_i = n_i/N, \quad p_i \geq 0, \quad \sum_{i=1}^L p_i = 1. \quad (1)$$

Now suppose that we dichotomize the pixels into two classes  $C_0$  and  $C_1$  (background and objects, or vice versa) by a threshold at level  $k$ ;  $C_0$  denotes pixels with levels  $[1, \dots, k]$ , and  $C_1$  denotes pixels with levels  $[k+1, \dots, L]$ . Then the probabilities of class occurrence and the class mean levels, respectively, are given by

$$\omega_0 = \Pr(C_0) = \sum_{i=1}^k p_i = \omega(k) \quad (2)$$

$$\omega_1 = \Pr(C_1) = \sum_{i=k+1}^L p_i = 1 - \omega(k) \quad (3)$$

and

$$\mu_0 = \sum_{i=1}^k i \Pr(i|C_0) = \sum_{i=1}^k i p_i / \omega_0 = \mu(k) / \omega(k) \quad (4)$$

$$\mu_1 = \sum_{i=k+1}^L i \Pr(i|C_1) = \sum_{i=k+1}^L i p_i / \omega_1 = \frac{\mu_T - \mu(k)}{1 - \omega(k)}, \quad (5)$$

where

$$\omega(k) = \sum_{i=1}^k p_i \quad (6)$$

and

$$\mu(k) = \sum_{i=1}^k i p_i \quad (7)$$

are the zeroth- and the first-order cumulative moments of the histogram up to the  $k$ th level, respectively, and

$$\mu_T = \mu(L) = \sum_{i=1}^L i p_i \quad (8)$$

is the total mean level of the original picture. We can easily verify the following relation for any choice of  $k$ :

$$\omega_0 \mu_0 + \omega_1 \mu_1 = \mu_T, \quad \omega_0 + \omega_1 = 1. \quad (9)$$

The class variances are given by

$$\sigma_0^2 = \sum_{i=1}^k (i - \mu_0)^2 \Pr(i|C_0) = \sum_{i=1}^k (i - \mu_0)^2 p_i / \omega_0 \quad (10)$$

$$\sigma_1^2 = \sum_{i=k+1}^L (i - \mu_1)^2 \Pr(i|C_1) = \sum_{i=k+1}^L (i - \mu_1)^2 p_i / \omega_1. \quad (11)$$

These require second-order cumulative moments (statistics).

In order to evaluate the “goodness” of the threshold (at level  $k$ ), we shall introduce the following discriminant criterion measures (or measures of class separability) used in the discriminant analysis [5]:

$$\lambda = \sigma_B^2 / \sigma_W^2, \quad \kappa = \sigma_T^2 / \sigma_W^2, \quad \eta = \sigma_B^2 / \sigma_T^2, \quad (12)$$

where

$$\sigma_W^2 = \omega_0 \sigma_0^2 + \omega_1 \sigma_1^2 \quad (13)$$

$$\begin{aligned} \sigma_B^2 &= \omega_0 (\mu_0 - \mu_T)^2 + \omega_1 (\mu_1 - \mu_T)^2 \\ &= \omega_0 \omega_1 (\mu_1 - \mu_0)^2 \end{aligned} \quad (14)$$

(due to (9)) and

$$\sigma_T^2 = \sum_{i=1}^L (i - \mu_T)^2 p_i \quad (15)$$

are the within-class variance, the between-class variance, and the total variance of levels, respectively. Then our problem is reduced to an optimization problem to search for a threshold  $k$  that maximizes one of the object functions (the criterion measures) in (12).

This standpoint is motivated by a conjecture that well-thresholded classes would be separated in gray levels, and conversely, a threshold giving the best separation of classes in gray levels would be the best threshold.

The discriminant criteria maximizing  $\lambda$ ,  $\kappa$ , and  $\eta$ , respectively, for  $k$  are, however, equivalent to one another; e.g.,  $\kappa = \lambda + 1$  and  $\eta = \lambda / (\lambda + 1)$  in terms of  $\lambda$ , because the following basic relation always holds:

$$\sigma_W^2 + \sigma_B^2 = \sigma_T^2. \quad (16)$$

It is noticed that  $\sigma_W^2$  and  $\sigma_B^2$  are functions of threshold level  $k$ , but  $\sigma_T^2$  is independent of  $k$ . It is also noted that  $\sigma_W^2$  is based on the second-order statistics (class variances), while  $\sigma_B^2$  is based on the first-order statistics (class means). Therefore,  $\eta$  is the simplest measure with respect to  $k$ . Thus we adopt  $\eta$  as the criterion measure to evaluate the “goodness” (or separability) of the threshold at level  $k$ .

The optimal threshold  $k^*$  that maximizes  $\eta$ , or equivalently maximizes  $\sigma_B^2$ , is selected in the following sequential search by using the simple cumulative quantities (6) and (7), or explicitly using (2)–(5):

$$\eta(k) = \sigma_B^2(k) / \sigma_T^2 \quad (17)$$

$$\sigma_B^2(k) = \frac{[\mu_T \omega(k) - \mu(k)]^2}{\omega(k)[1 - \omega(k)]} \quad (18)$$

and the optimal threshold  $k^*$  is

$$\sigma_B^2(k^*) = \max_{1 \leq k < L} \sigma_B^2(k). \quad (19)$$

From the problem, the range of  $k$  over which the maximum is sought can be restricted to

$$S^* = \{k; \omega_0 \omega_1 = \omega(k)[1 - \omega(k)] > 0, \quad \text{or } 0 < \omega(k) < 1\}.$$

We shall call it the effective range of the gray-level histogram. From the definition in (14), the criterion measure  $\sigma_B^2$  (or  $\eta$ ) takes a minimum value of zero for such  $k$  as  $k \in S - S^* = \{k; \omega(k) = 0 \text{ or } 1\}$  (i.e., making all pixels either  $C_1$  or  $C_0$ , which is, of course, not our concern) and takes a positive and bounded value for  $k \in S^*$ . It is, therefore, obvious that the maximum always exists.

### III. DISCUSSION AND REMARKS

#### A. Analysis of further important aspects

The method proposed in the foregoing affords further means to analyze important aspects other than selecting optimal thresholds.

For the selected threshold  $k^*$ , the class probabilities (2) and (3), respectively, indicate the portions of the areas occupied by the classes in the picture so thresholded. The class means (4) and (5) serve as estimates of the mean levels of the classes in the original gray-level picture.

The maximum value  $\eta(k^*)$ , denoted simply by  $\eta^*$ , can be used as a measure to evaluate the separability of classes (or ease of thresholding) for the original picture or the bimodality of the histogram. This is a significant measure, for it is invariant under affine transformations of the gray-level scale (i.e., for any shift and dilatation,  $g'_i = ag_i + b$ ). It is uniquely determined within the range

$$0 \leq \eta^* \leq 1.$$

The lower bound (zero) is attainable by, and only by, pictures having a single constant gray level, and the upper bound (unity) is attainable by, and only by, two-valued pictures.

#### B. Extension to Multithresholding

The extension of the method to multithresholding problems is straightforward by virtue of the discriminant criterion. For example, in the case of three-thresholding, we assume two thresholds:  $1 \leq k_1 < k_2 < L$ , for separating three classes,  $C_0$  for  $[1, \dots, k_1]$ ,  $C_1$  for  $[k_1 + 1, \dots, k_2]$ , and  $C_2$  for  $[k_2 + 1, \dots, L]$ . The criterion measure  $\sigma_B^2$  (also  $\eta$ ) is then a function of two variables  $k_1$  and  $k_2$ , and an optimal set of thresholds  $k_1^*$  and  $k_2^*$  is selected by maximizing  $\sigma_B^2$ :

$$\sigma_B^2(k_1^*, k_2^*) = \max_{1 \leq k_1 < k_2 < L} \sigma_B^2(k_1, k_2).$$

It should be noticed that the selected thresholds generally become less credible as the number of classes to be separated increases. This is because the criterion measure ( $\sigma_B^2$ ), defined in one-dimensional (gray-level) scale, may gradually lose its meaning as the number of classes increases. The expression of  $\sigma_B^2$  and the maximization procedure also become more and more complicated. However, they are very simple for  $M = 2$  and 3, which cover almost all practical applications, so that a special method to reduce the search processes is hardly needed. It should be remarked that the parameters required in the present method for  $M$ -thresholding are  $M - 1$  discrete thresholds themselves, while the parametric method, where the gray-level histogram is approximated by the sum of Gaussian distributions, requires  $3M - 1$  continuous parameters.

#### C. Experimental Results

Several examples of experimental results are shown in Figs. 1-3. Throughout these figures, (a) (as also (e)) is an original gray-level picture; (b) (and (f)) is the result of thresholding; (c) (and (g)) is a set of the gray-level histogram (marked at the selected threshold) and the criterion measure  $\eta(k)$  related thereto; and (d) (and (h)) is the result obtained by the analysis. The original gray-level pictures are all  $64 \times 64$  in size, and the numbers of gray levels are 16 in Fig. 1, 64 in Fig. 2, 32 in Fig. 3(a), and 256 in Fig. 3(e). (They all had equal outputs in 16 gray levels by superposition of symbols by reason of representation, so that they may be slightly lacking in precise detail in the gray levels.)

Fig. 1 shows the results of the application to an identical character "A" typewritten in different ways, one with a new ribbon (a)

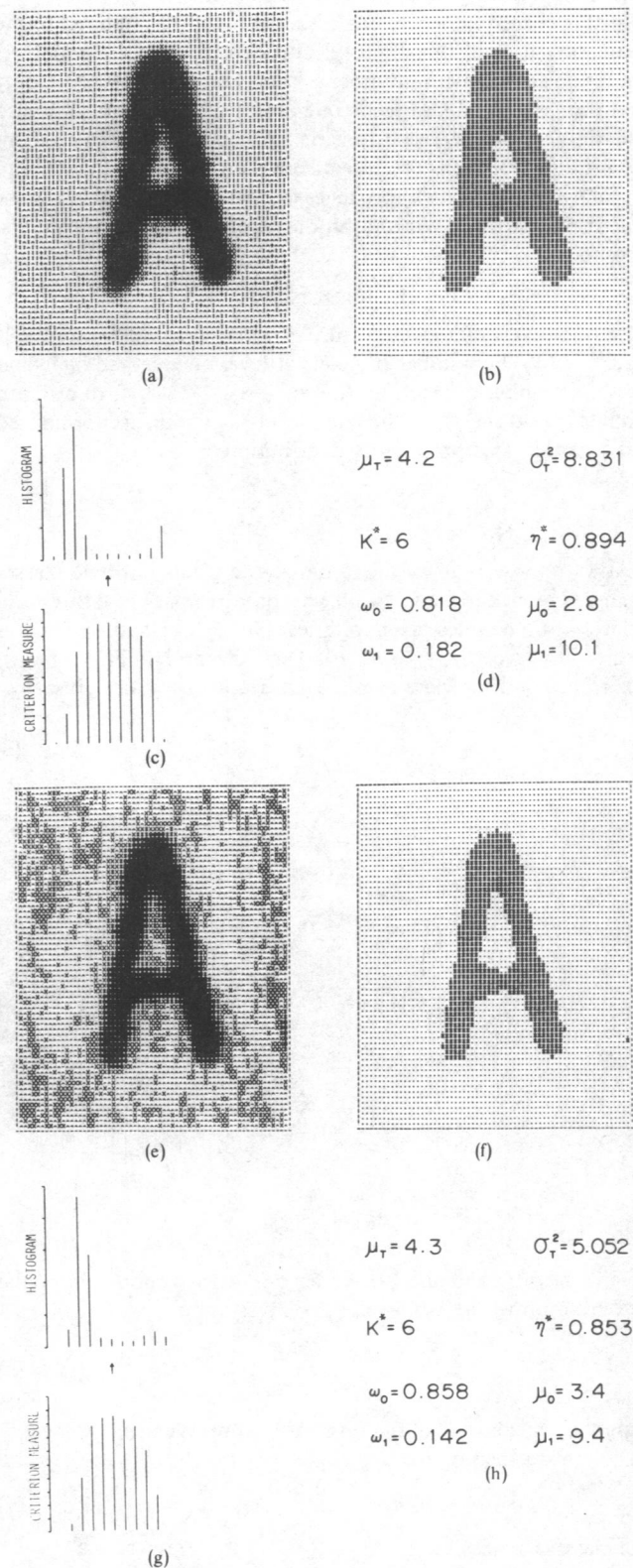
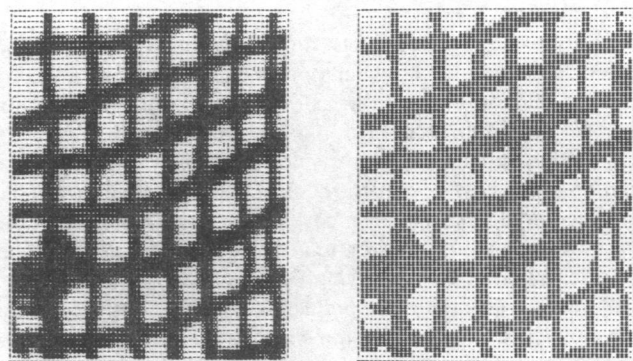
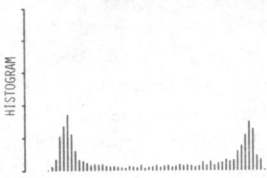


Fig. 1. Application to characters.

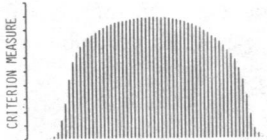


(a)

(b)



↑



(c)

$$\mu_T = 34.4 \quad \sigma_T^2 = 418.033$$

$$K^* = 33 \quad \eta^* = 0.887$$

$$\omega_0 = 0.478 \quad \mu_0 = 14.2$$

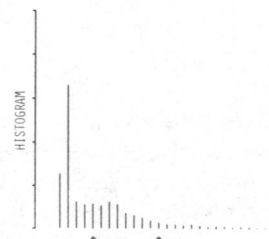
$$\omega_1 = 0.522 \quad \mu_1 = 52.8$$

(d)



(a)

(b)



(c)

$$\mu_T = 7.3 \quad \sigma_T^2 = 23.347$$

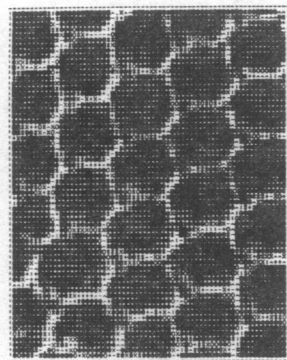
$$K_1^* = 7 \quad K_2^* = 15 \quad \eta^* = 0.873$$

$$\omega_0 = 0.633 \quad \mu_0 = 4.3$$

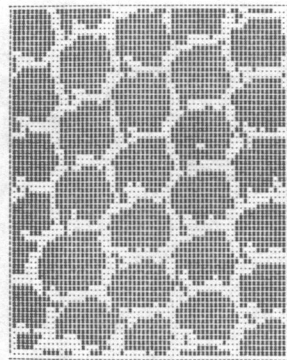
$$\omega_1 = 0.296 \quad \mu_1 = 10.5$$

$$\omega_2 = 0.071 \quad \mu_2 = 20.2$$

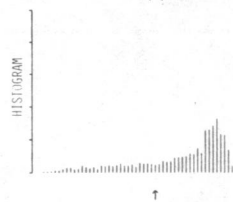
(d)



(c)



(f)



↑



(g)

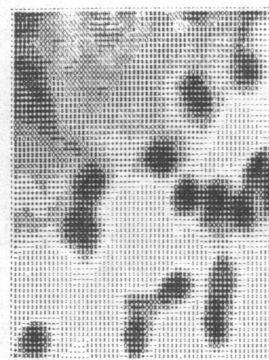
$$\mu_T = 38.3 \quad \sigma_T^2 = 143.982$$

$$K^* = 32 \quad \eta^* = 0.767$$

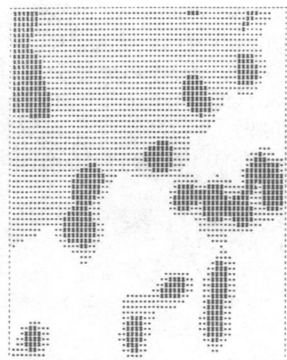
$$\omega_0 = 0.266 \quad \mu_0 = 20.8$$

$$\omega_1 = 0.734 \quad \mu_1 = 44.6$$

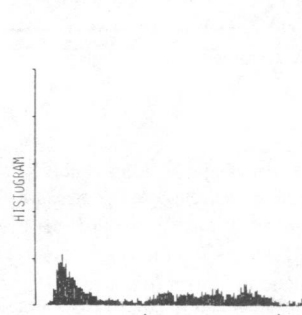
(h)



(c)



(f)



(g)

$$\mu_T = 80.7 \quad \sigma_T^2 = 3043.561$$

$$K_1^* = 61 \quad K_2^* = 136 \quad \eta^* = 0.893$$

$$\omega_0 = 0.395 \quad \mu_0 = 24.1$$

$$\omega_1 = 0.456 \quad \mu_1 = 99.2$$

$$\omega_2 = 0.149 \quad \mu_2 = 174.0$$

(h)

Fig. 2. Application to textures.

Fig. 3. Application to cells. Criterion measures  $\eta(k_1, k_2)$  are omitted in (c) and (g) by reason of illustration.

and another with an old one (e), respectively. In Fig. 2, the results are shown for textures, where the histograms typically show the difficult cases of a broad and flat valley (c) and a unimodal peak (g). In order to appropriately illustrate the case of three-thresholding, the method has also been applied to cell images with successful results, shown in Fig. 3, where  $C_0$  stands for the background,  $C_1$  for the cytoplasm, and  $C_2$  for the nucleus. They are indicated in (b) and (f) by ( ), (=), and (\*), respectively.

A number of experimental results so far obtained for various examples indicate that the present method derived theoretically is of satisfactory practical use.

#### D. Unimodality of the object function

The object function  $\sigma_b^2(k)$ , or equivalently, the criterion measure  $\eta(k)$ , is always smooth and unimodal, as can be seen in the experimental results in Figs. 1-2. It may attest to an advantage of the suggested criterion and may also imply the stability of the method. The rigorous proof of the unimodality has not yet been obtained. However, it can be dispensed with from our standpoint concerning only the maximum.

### IV. CONCLUSION

A method to select a threshold automatically from a gray level histogram has been derived from the viewpoint of discriminant analysis. This directly deals with the problem of evaluating the goodness of thresholds. An optimal threshold (or set of thresholds) is selected by the discriminant criterion; namely, by maximizing the discriminant measure  $\eta$  (or the measure of separability of the resultant classes in gray levels).

The proposed method is characterized by its nonparametric and unsupervised nature of threshold selection and has the following desirable advantages.

- 1) The procedure is very simple; only the zeroth and the first order cumulative moments of the gray-level histogram are utilized.

- 2) A straightforward extension to multithresholding problems

is feasible by virtue of the criterion on which the method is based.

- 3) An optimal threshold (or set of thresholds) is selected automatically and stably, not based on the differentiation (i.e., a local property such as valley), but on the integration (i.e., a global property) of the histogram.

- 4) Further important aspects can also be analyzed (e.g., estimation of class mean levels, evaluation of class separability, etc.).

- 5) The method is quite general: it covers a wide scope of unsupervised decision procedure.

The range of its applications is not restricted only to the thresholding of the gray-level picture, such as specifically described in the foregoing, but it may also cover other cases of unsupervised classification in which a histogram of some characteristic (or feature) discriminative for classifying the objects is available.

Taking into account these points, the method suggested in this correspondence may be recommended as the most simple and standard one for automatic threshold selection that can be applied to various practical problems.

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## Book Reviews

**Orthogonal Transforms for Digital Signal Processing**—N. Ahmed and K. R. Rao (New York: Springer-Verlag, 1975, 263 pp.). Reviewed by Lokenath Debnath, Departments of Mathematics and Physics, East Carolina University, Greenville, NC 27834.

With the advent of high-speed digital computers and the rapid advances in digital technology, orthogonal transforms have received considerable attention in recent years, especially in the area of digital signal processing. This book presents the theory and applications of discrete orthogonal transforms. With some elementary knowledge of Fourier series transforms, differential equations, and matrix algebra as prerequisites, this book is written as a graduate level text for electrical and computer engineering students.

The first two chapters are essentially tutorial and cover signal represen-

tation using orthogonal functions, Fourier methods of representing signals, relation between the Fourier series and the Fourier transform, and some aspects of cross correlation, autocorrelation, and convolution. These chapters provide a systematic transition from the Fourier representation of analog signals to that of digital signals.

The third chapter is concerned with the Fourier representation of discrete and digital signals through the discrete Fourier transform (DFT). Some important properties of the DFT including the convolution and correlation theorems are discussed in some detail. The concept of amplitude, power, and phase spectra is introduced. It is shown that the DFT is directly related to the Fourier transform series representation of data sequences  $\{X(m)\}$ . The two-dimensional DFT and its possible extension to higher dimensions are investigated, and the chapter closes with some discussion on time-varying power and phase spectra.